## **Makerspace Inventory--SOL Correlations**

Item	Description	Consumables	Training from ITRT Needed	Age/Grade
5 Spheros with 5 iPads	Robotic ballsuse basic apps (Sphero and Draw and Drive) for younger grades and programming apps (MacroLab and OrbBasic) for upper grades);  Math: Percentages, division, geometry, and patterns  Physics: Speed, time, and distance  Computer Science: Program flow, variables, conditionals, and reading sensors  Tons of Lessons here: <a href="http://www.gosphero.com/education/">http://www.gosphero.com/education/</a>	No	Yes	K-2 <sup>nd</sup> Math K.11, K.12, 1.12, 1.13  3 <sup>rd</sup> -5 <sup>th</sup> Math 3.15, 3.16, 4.2, 4.3, 4.4, 4.5, 4.7, 4.8, 4.10, 4.14, 4.16, 5.2, 5.4, 5.5, 5.6, 5.10, 5.11, 5.15, 5.18; Science 4.2, 5.3
Ollie	Similar to sphero but faster; not as many apps or educational ties yet. Use for force and motion and simple machines (ramps, wheels)	No	Yes	3 <sup>rd</sup> -5 <sup>th</sup>
Little Bits – Pro	Build simple electronic inventions with lights, sound, sensors, etc. Incorporate science, math, art, music. Learn input, output, power Tons of Lessons here: <a href="http://littlebits.cc/browse-lessons">http://littlebits.cc/browse-lessons</a> <a href="http://littlebits.cc/steam-resources">http://littlebits.cc/steam-resources</a>	No (Take apart when done)	Yes	2 <sup>nd</sup> -5 <sup>th</sup> (ages 8 and up) Science 2.2; 4.3, 4.6; 5.2 Many more content ties under Lessons including Music and Art

Q-ba Maze	Engineering (show example for younger grades)	No	No	1 <sup>st</sup> -5 <sup>th</sup> Science 1.2, 3.2; 4.2
Tinkertoys	Build	No	No	K-2 <sup>nd</sup>
Makedo	Cardboard creation materials (safe cardboard saw, wheels, hinges)	Somewhat (Take apart when done)	No	K-5 <sup>th</sup> Math 2.15; 2.16; 3.14; Science 3.2, 5.11
3D Printer	Use tinkercad, tinkerplay app, or cookie caster; Note it takes 1 – 2 hours to print each item	Yes (filament)	Yes	K-5 <sup>th</sup> for design Adults only printing Math 2.1, 2.16, 3.14, 4.12
Makey Makey	Invention Kit – control computer inputs with any conductive object; Use with computer; Can program with scratch	No	Yes	K-1 <sup>st</sup> (with supervision) 2 <sup>nd</sup> -5 <sup>th</sup> Science 4.3
Green Screen Kit (green screen, lights, iPad stand)	Recommended app – Green Screen by Doink	No	Yes	K-1 <sup>st</sup> Teacher Filmed 2 <sup>nd</sup> -5 <sup>th</sup> Student Filmed English and Social Studies
Parrot AR Drone	Drone with video camera Use with iPad Drone App	No	Yes	Adults Flying 4 <sup>th</sup> -5 <sup>th</sup> for special cases
Go Pro Hero 3 with accessories	Camera with remote, waterproof case, 2 chesty mounts, 3 way mount, and SD card. Works with GoPro iPad app or alone.	No	Yes	K-3 <sup>rd</sup> with adult help 4 <sup>th</sup> -5 <sup>th</sup>
Cubelets	Build robots with Power, Sense and Action blocks; experienced students add Think blocks; can be used with Legos	No	Yes	K-5 <sup>th</sup>

Blinky Tape Basic	Create blinking tape; Good for light painting and	No	Yes	3 <sup>rd</sup> -5 <sup>th</sup>
	crafts; Use with Blinky Tape program on			Science 5.3
	computer			
iPad Apps	Minecraft	No	Some	K-5 <sup>th</sup>
	Green Screen by Dolnk			
	Tickle (Coding)			
	Scratch Jr.			
	WonderBox			
	GarageBand			
Books	<u>Tinkering</u> by Exploratorium	No	No	various
	The Most Magnificent Thing by Ashley Spires			
	What Do You Do With an Idea? By Kobi Yamada			
	Sylvia's Super-Awesome Project Book: Super-			
	Simple Arduino (Volume 2) by Sylvia "Super-			
	Awesome" Todd			
<b>Books for Library</b>	Invent to Learn by Sylvia Libow Martinez and	No	No	Teacher Checkout
Checkout	Gary Stager, Ph.D.			from library
	<u>Teach Like a Pirate by Dave Burgess</u>			
	<u>Tinkering: Kids Learn by Making Stuff</u>			
Recycled	Located in boxes behind curtain and baskets	Yes	No	K-5 <sup>th</sup>
Materials	under the window;			
	Feel free to use for STEM/ Making			
Consumables	Puff balls, pipe cleaners, popsicle sticks, glue,	Yes	No	Only use for
	paint, ect.			STEM/Maker projects.
				Once they are gone,
	Not a supply closet for any craft.			school must replenish.
*Bare	Teach basic circuits with LEDs and conductive	Yes – 30	Yes	4 <sup>th</sup> - 5 <sup>th</sup>
Conductive	paints	cards		Science 4.3
Classroom Pack				

*MiniDrones (2) Parrot Parrot spider		No	Yes	4 <sup>th</sup> -5 <sup>th</sup>
HummingBird	For advanced students Coding, Robotics, and Engineering	Somewhat (Take apart when done)	Yes	8 and up with supervision
Arduino Starter Kit	For advanced students—coding and electronics	No	Yes (and students need good background skills)	4 <sup>th</sup> – 5 <sup>th</sup> with coding and electronic understanding
E-Textile Basic Lab Pack	For advanced students Enough for 10 people to learn how to sew in a variety of LEDs and other basic electronics into any fabric, power them, and make them twinkle.	Yes	Yes	4 <sup>th</sup> -5 <sup>th</sup> with experience with circuits and sewing