Makerspaces Matter

Design Thinking for ALL Learners

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It is the supreme art of the teacher to awaken joy in creative expression and knowledge. -Albert Einstein











Library MakerSpace



Some learners struggle with traditional teaching approaches.

If a child cannot learn in the way we teach, we must teach in a way the child can learn.

- Dr. Ivar Lovaas

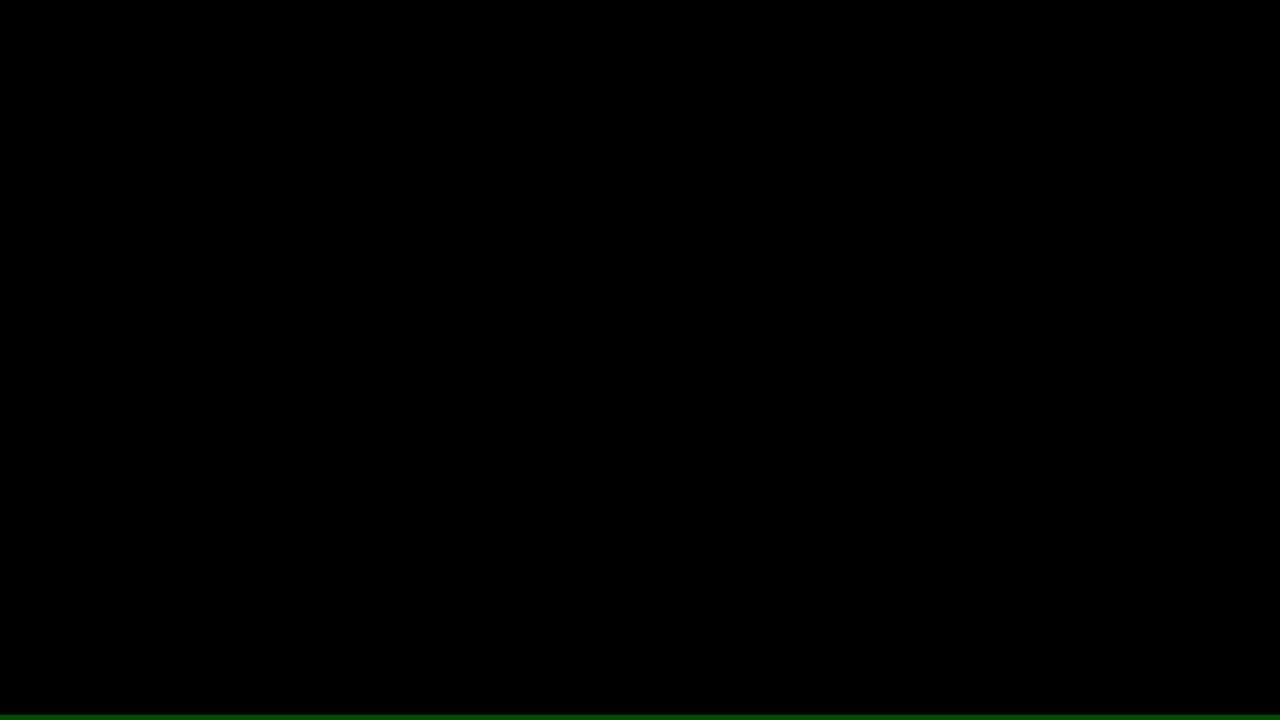




Co-Taught Classroom







"The best way to start is simply to start."

-Emily Pilloton

Educator & Designer

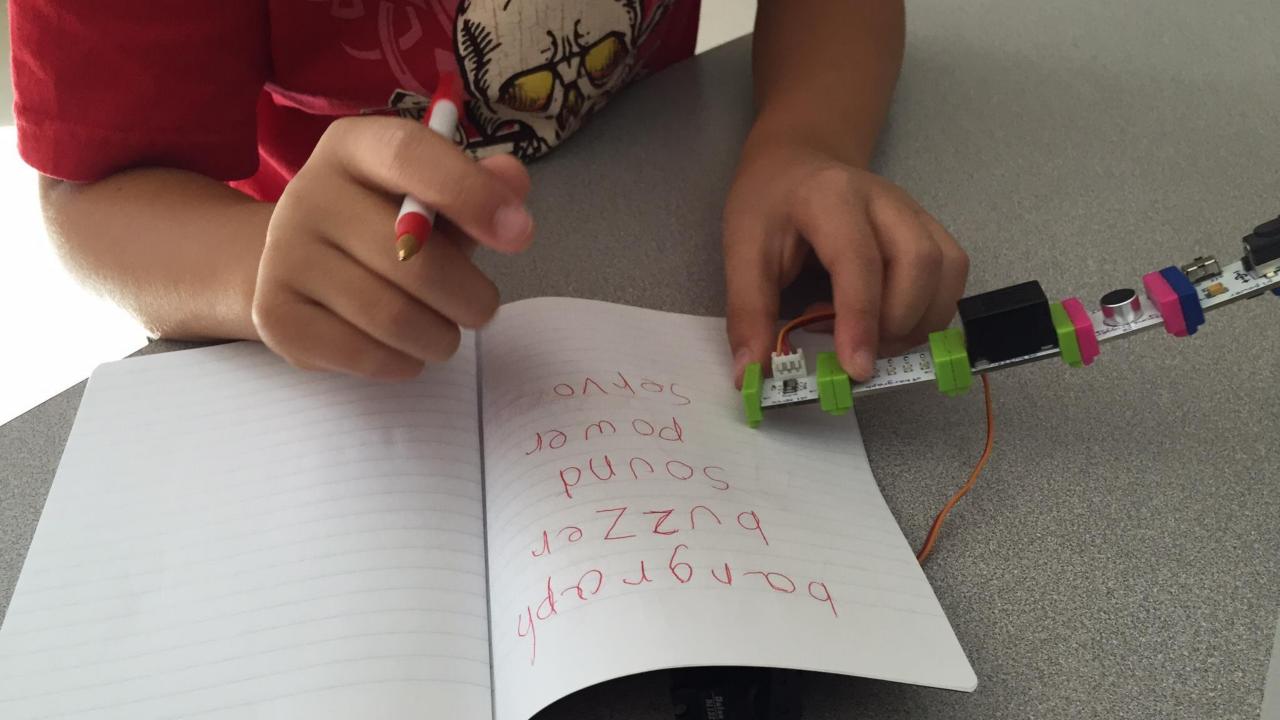




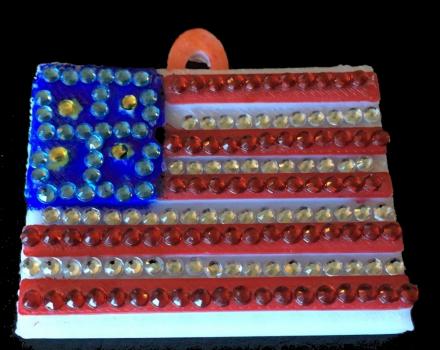
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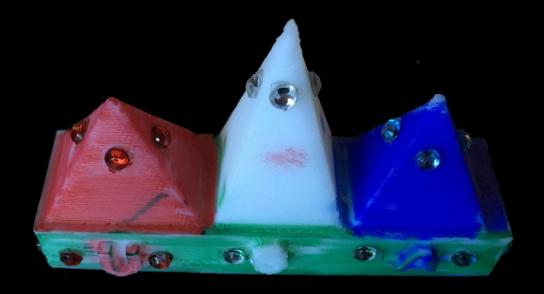
Hack-O-Lanterns





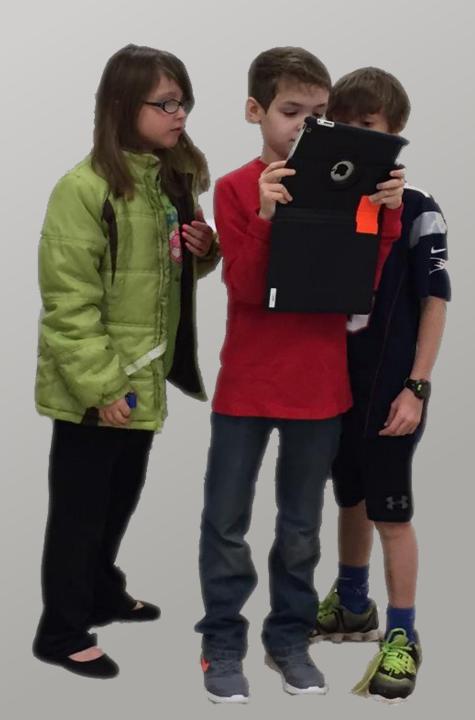






"My point is a simple one: Your expectations can be a bigger obstacle to success than your students' disabilities." -John Franklin Stephens

Special Olympics Athlete & Global Messenger



Leaders in their own homerooms





MakerWorkshops



Summer Camp







SIOILS



Electricity





Magnets, Money, and Cardinal Directions



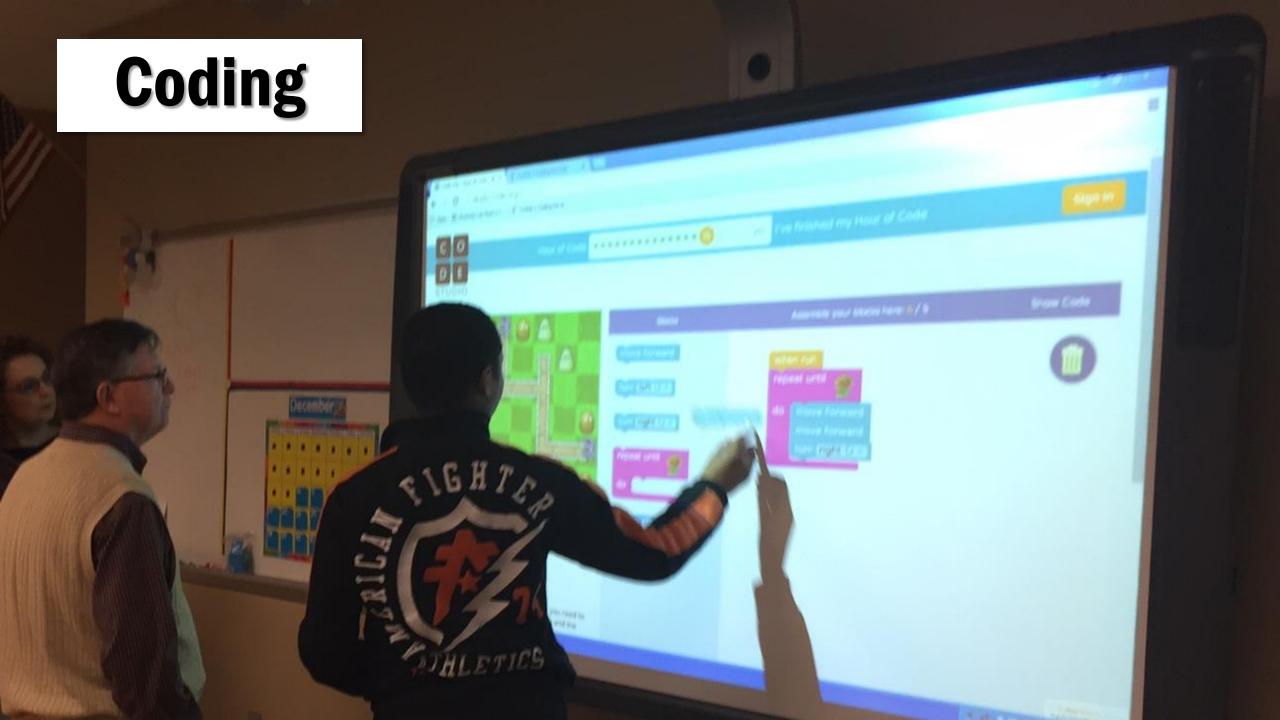


3D Printing





Exploring Motion





Minecraft Hour of Code

Code.org

Use blocks of code to take Steve or Alex on an adventure through this Minecraft world.

Ages 6+ | Modern browsers, smartphones, tablets

630,870 participants

http://code.com/mc

Go



Star Wars: Building a Galaxy with Code

Code.org

Learn to program droids, and create your own Star Wars game in a galaxy far, far away.

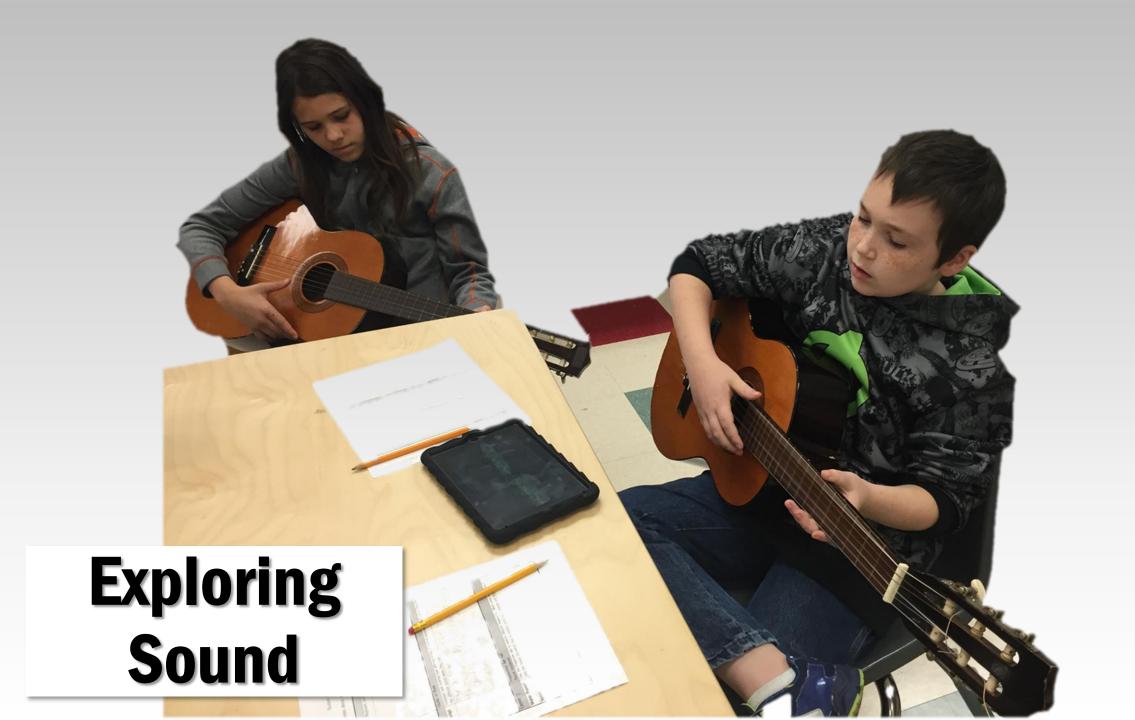
Ages 4-104 | Modern browsers, smartphones, tablets

455,554 participants

Teacher's Notes

http://hourofcode.com/sw









Starting Your Own Makerspace

Let's Talk About Stuff

It's About the

Stuff

Understand your learners.

Assess existing curricula, programs, and offerings.

Consider global trends and best practices.

Download Presentation and Learn more: www.learningcollaboratory.com



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