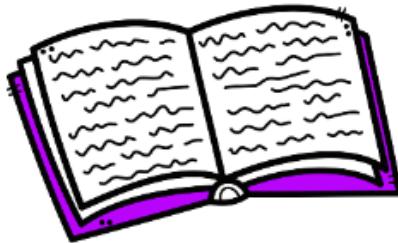


Name: _____

Computer Number: _____



Setting and Characters of a Book in Minecraft Edu (with a focus on mood)

Background: We have been talking about how the author conveys mood in a story.

Design Challenge: In this build challenge, choose a book you have read and use Minecraft Edu to create the setting found in the story. Make sure to pay attention to the elements of the setting that influence the mood of the story. Use boards, posters, or slates to describe the elements. Include Non-playing Characters to represent book characters (make sure to name them and include dialogue). Don't forget to include a poster or slate with your book's title and the author. When you are finished, use the camera and the book and quill to describe your work.

Criteria:

- The setting of the story is clear. Details of the story are included in the world.
- Elements of the setting are included that set the mood for the story and are labeled (with boards, posters, or slates).
- Non-playing Characters are used to represent characters from the story. They are named correctly and show dialogue from the book.
- The book's title and author are clearly shown.
- Pictures of your work have been used and described in the book and quill.
- Your final work has been exported to the correct file and printed.

Materials:

- Any block in the inventory that will represent the parts of your model.

Tools:

- Laptop with Minecraft Edu

Rubric:

| Criteria Assessed | No Evidence 0 | Attempts to meet criteria shows limited understanding 1 | Meets some criteria with room for improvement 2 | Meets most criteria with room for improvement 3 | Meets all criteria 4 |
|---|------------------|--|--|--|-------------------------|
| Guided Portfolio | | | | | |
| The student brainstormed multiple ideas. | | | | | |
| The student included notes or sketches about problems that occurred and their solutions. | | | | | |
| The student included notes evaluating the solution <u>after</u> it was tested? | | | | | |
| Project | | | | | |
| The setting of the story is clear and contains details from the story. | | | | | |
| Elements that set the mood are labeled. | | | | | |
| NPCs are used as book characters with correct names and dialogue. | | | | | |
| The book's title and author are clearly shown. | | | | | |
| Pictures of work are included in your book. | | | | | |
| Descriptions of the pictures are included in your book. | | | | | |
| Work in your book is exported, saved, and printed. | | | | | |
| Oral Presentation/Group Work | | | | | |
| The student uses grammatically correct language. | | | | | |
| The student uses clear and specific vocabulary to communicate ideas. | | | | | |
| The student speaks clearly. | | | | | |
| The student uses appropriate volume and pitch. | | | | | |
| The student speaks at an understandable rate. | | | | | |
| The student worked cooperatively with his or her group and was an effective group member. | | | | | |